### **CSE 311 Foundations of Computing I**

### **Credits**

4.0 (3 hrs lecture, 1 hr section)

### **Lead Instructor**

Paul Beame

#### **Textbook**

Discrete Math & Its Applications, Rosen

## **Course Description**

Examines fundamentals of logic, set theory, induction, and algebraic structures with applications to computing; finite state machines; and limits of computability.

## **Prerequisites**

CSE 143; either MATH 126 or MATH 136.

## **CE Major Status**

Required

## **Course Objectives**

At the end of this course, students will be able to:

- express simple mathematical concepts formally
  - *understand* formal logical expressions and *translate* between natural language expressions and predicate logic expressions
  - manipulate and understand modular arithmetic expressions
  - *create* simple proofs, including proofs by induction
  - design two-level logic circuits to compute Boolean functions
  - design simple finite state machines both with and without output
  - design and interpret regular expressions representing sets of strings
  - recognize that certain properties of programs are undecidable

### **ABET Outcomes**

- (1) an ability to identify, formulate, and solve complex engineering problems by applying principles of engineering, science, and mathematics (H)
- (6) an ability to develop and conduct appropriate experimentation, analyze and interpret data, and use engineering judgment to draw conclusions (M)
- (7) an ability to acquire and apply new knowledge as needed, using appropriate learning strategies (H)

# **Course Topics**

- Propositional/Boolean logic (3-4 lecture hours)
- Predicate Logic (2 lecture hours)
- Logical Inference (2 lecture hours)
- Sets and Functions (0.5-1 lecture hour)
- Arithmetic (3-4 lecture hours)
- Mathematical Induction and Applications (5-6 lecture hours)
- Relations and Directed Graphs (1.5-2 lecture hours)
- Finite-State Machines (4.5-5 lecture hours)
- Circuits for finite state machines (1 lecture hour)
- Turing Machines and Undecidability (3-4 lecture hours)