
CSE 142 Computer Programming I

Credits

4.0, (3 hrs lecture, 1 hr section)

Lead Instructor

Stuart Reges

Textbook

- *Building Java Programs*, Reges

Course Description

Basic programming-in-the-small abilities and concepts including procedural programming (methods, parameters, return values), basic control structures (sequence, if/else, for loop, while loop), file processing, arrays and an introduction to defining objects.

Prerequisites

None

CE Major Status

Required

Course Objectives

Students will master basic procedural programming constructs. They will learn to write and debug small programs (50-100 lines) using a full range of procedural techniques using a variety of input sources (console, file) and a variety of output destinations (console, file, graphical). Students will learn the design principles that are relevant to this style of “programming in the small” including decomposition, information hiding, elimination of redundancy, detailed documentation, and use of parameters and return values to create flexible components. Students will be exposed to the major design issues of object oriented programming including inheritance.

ABET Outcomes

- (a) an ability to apply knowledge of mathematics, science, and engineering
- (e) an ability to identify, formulate, and solve engineering problems
- (k) an ability to use the techniques, skills, and modern engineering tools necessary for engineering practice

Course Topics

- Basic concepts of computer structure and program execution

- Variables, types, expressions, and assignment
- Input/output: console, file, graphical
- Conditional execution (if/else)
- Iteration (for, while)
- Defining methods: parameters, return values
- Arrays (one-dimensional)
- User-defined classes
- Use of standard library objects: strings, graphics
- Procedural decomposition of problems
- Programming style: eliminating redundancy, localizing variables, class constants, commenting, use
- of parameters and return values to increase flexibility, appropriate choice of control structure
- (e.g., sequential if versus if/else)